Cognitive Systems Engineering in Military Aviation Environments:

Avoiding Cogminutia Fragmentosa!

Cognitive Systems Engineering in Military Aviation Environments:

Avoiding Cogminutia Fragmentosa!

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Preface

Cognitive Systems Engineering (CSE) is making an impact on a number of different domains in which people utilize their various abilities, skills, and knowledge to overcome and change challenging situations. Of contemporary importance is the domain of military aviation. As new challenges are created within this broad community, the need for CSE will become even greater to make a difference in how complex systems come to be used by individual users or crews. The new millennium already is offering a variety of advanced information technologies for military aviation. Coupled with decreasing resources and necessitated reductions in crew size, the role of CSE looms as an extremely relevant field of study—for both theoretical development as well as practical application.

With these ideas in mind, it is our privilege and pleasure to welcome you to an innovative new State-of-the-Art Report (SOAR) that introduces readers to cognitive systems engineering as it relates and applies to military aviation domains. It is our hope to present a broad—yet poignant—integration of perspectives, issues, methods, and applications that afford a first-look understanding of CSE for use within aviation fields of practice. The book will consist of nine distinct chapters that approach CSE in a special way. The chapters are taken from internationally respected authors and provide the reader with a thorough understanding of the foundation of CSE as well as how it relates to different facets of military aviation. As a reader, we believe you will discover an active and illustrative review of the state-of-the-art developments that scientists, engineers, managers, developers, and students must be aware of for furthering their knowledge and understanding. Having introduced our motivations for organizing the book, let's briefly survey the direction the book intends to take.

Complex environments of the 21st century place workers in an information-rich world with little time to make sense out of events surrounding them, assess their plans, make appropriate decisions, or perform multiple activities. In many cases, computational support and advanced interfaces for work activities have not been engineered with cognition or context in mind. Unfortunately, this lack of "cognitive engineering" may produce what we refer to as "cogminutia fragmentosa," where the worker's cognitive world breaks down into small, isolated strands of thought as unanticipated events transpire (mental stovepipes). There can be a loss of meaning or control as the worker becomes separated from the demands of his or her work, and may remain lost in terms of comprehending the emerging elements of a situation. When cogminutia fragmentosa persists, there is no longer an interface between the worker's cognitive world and the work for which he or she is responsible. In other words, the worker cannot properly adapt to the situation encountered (i.e., a maladaptive state exists). If this state continues, errors, failure, and even catastrophic disasters are highly proba-

ble. This state may also contribute to affective and emotional responses (e.g., fear, anxiety, rage), which further complicate agent-environment transactions. However, all is not lost. We are now at a point in history where it is not uncommon to observe human factors practitioners referring to "cognitive systems engineering" as their method or tool of choice to respond to work environments that produce cogminutia fragmentosa. Indeed, as first-of-a-kind cognitive systems are proposed for complex environments, such as in military aviation domains, CSE is frequently utilized to understand and analyze various components of operator or team expertise (e.g., cognitive skills, engagement rules, specific knowledge); and the interaction of expertise with specifications of the work domain. As CSE is applied to real-world settings, agent-environment transactions can be quantitatively or qualitatively modeled (represented) and then used as a basis to predicate elements of a design (e.g., a human-computer interface, a decision support system). Typically, CSE practitioners engage workers through a variety of CSE methods that capture multiple facets of how work is transacted from agents to environment.

This book highlights the perspectives and foundations of an international community of practitioners who have both developed and applied CSE. One can see that the field emerges from several corridors that, in turn, produce alternative methodologies/approaches to address military aviation domains. Differing philosophies and techniques spawn incisive pathways of integration in the development of design artifacts. Because the aviation domain is fraught with multifarious levels of complexity and is demonstrative of cogminutia fragmentosa, we believe it supplies an excellent foundation for reviewing, assessing, communicating, and evaluating some of the principles (and nuances) inherent within various programs of CSE. The SOAR will emulate this objective by presenting the following sections for readers (along with their respective first authors):

- Foundations and Perspectives (Reising, Eggleston, McNeese, Woods)
- Methodological Pursuits (Potter, Neelam, Hendy)
- Innovations, Integration, and Application (Taylor, Hudlicka)

As editors of the book we challenge the reader to contrast/compare philosophies of use, theories of origin, goals, benefits, methods, tools, experiences, constraints and problems of applications, lessons learned, and examples as a means to generate new levels of understanding—as they relate to the specific constraints encountered in military aviation.

Michael D. McNeese University Park, Pennsylvania Michael A. Vidulich Wright-Patterson Air Force Base, Ohio

January 2002

About Human Systems IAC

The Human Systems Information Analysis Center (HSIAC) is the gateway to worldwide sources of up-to-date human-factors information and technologies for designers, engineers, researchers, and human-factors specialists. HSIAC provides a variety of products and services to government, industry, and academia promoting the use of ergonomics in the design of human-operated and manned systems.

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Foreword

Cognitive Systems Engineering (CSE) theories, methods and their application have received increased attention by human factors and ergonomics professionals who design complex human systems. This is particularly true for the stressful, information-overloaded, time-constrained, lethal work environment within the military. Military aviation is only one of the important domains and is the primary focus of this report. The reasons for this increased emphasis are many and compelling. Most operator-interfaces with complex weapon systems are not designed with the cognitive work requirements of the operators as a formal consideration. Indeed, even the Command, Control, Communications, Computers, (C4), Intelligence, Surveillance and Reconnaisance (ISR) [C4ISR] systems whose sole purpose is to support human situation awareness and decision making are rarely designed from a top-down, human-centered viewpoint. Improperly conceived and interfaced automation can lead to design-induced human error, particularly catastrophic in the aviation domain. This situation will only become exasperated as more uninhabited systems, such as unmanned combat air vehicles, are fielded. This comprehensive report examines in detail the various CSE foundations and theories, practical methods, and finally examples of applications to the design of complex systems. Chapters authored by leading experts in this increasingly important field provide a provocative analysis of progress, successes, and remaining challenges. Differences of opinion are intentionally presented to stimulate a thorough assessment of the stateof-the-art. More development is needed to formalize the methods that can be consistently applied in to bridge the remaining gap between CSE and complex system design. This single report informatively lays out these issues and serves as a guidepost for the way ahead. It is highly recommended reading for CSE researchers striving to mature theories and methods, and designers whose goal is to provide future warfighters with highly effective work-centered systems.

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The SOAR is predicated on and developed, in part, from an international symposium, Cognitive Systems Engineering in Military Aviation, cosponsored and organized under the auspices of the five-nation (United States, United Kingdom, Canada, Australia, New Zealand) forum for international research collaboration, namely The Technical Cooperation Program (TTCP). The symposium was held in conjunction with the 9th Annual Meeting of TTCP Group HUM (Human Resources and Performance), Technical Panel 7 (TP7) Human Factors in Aircraft Environments, hosted by the U.S. Air Force Research Laboratory (AFRL) and held in Dayton, Ohio, 22–26 May 2000. The purpose of TTCP HUM TP7 is to facilitate collaborative research and information exchange on human factors issues relevant to the extension of operational performance of advanced military aircraft. This symposium provided a timely opportunity to bring together key researchers and human factors specialists to discuss recent developments in cognitive systems engineering and to consider the implications for human factors issues in aircraft environments.

The holding of the International Symposium and the year 2000 meeting of the TP–7 Human Factors in Aircraft Systems panel were financially supported by the Crew System Interface Division of the U.S. Air Force Research Laboratory (AFRL/HEC, Mr. Maris Vikmanis, Division Chief).

In addition to acknowledging the above support, the editors would like to thankfully give credit to an outstanding effort on behalf of Mr. Jeffrey A. Landis, Editor and Publications Manager, Ms. R. Anita Cochran, Associate Editor, Mrs. RoseAnn Venis, Associate Editor, and Ms. K. Ahnie Senft, Graphic Artist, all with the Human Systems Information Analysis Center, Wright-Patterson Air Force Base, Ohio.

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M. D. M. M. A. V.

Table of Contents

st of T	ables	xxxi
Cogn	itive Engineering and Its Relationship to Future Aviation S	Systems 1
Abst	ract	1
1.1	Introduction	
1.2	Problems with Current Systems	2
1.3	PHILOSOPHY OF AUTOMATION	
	1.3.1 Early Automation Philosophy	
	1.3.2 Today's Automation Philosophy	4
	1.3.3 Future Automation Philosophy	5
1.4	Operator and Electronic Associate Are A Team	
	1.4.1 Team Trust	
1.5	Building the Electronic Associate	7
1.6	Unmanned Combat Air Vehicle (UCAV) and the	0
	Electronic Associate	
	1.6.1 Operator's Station	9
Dafai	<u>-</u>	
	rences	
Cogn	itive Systems Engineering at 20-Something:	11
Cogn	rences	
Cogn When Abst	rences	11 15
Cogn When Abstr	rences itive Systems Engineering at 20-Something: re Do We Stand? ract Introduction	15 15
Cogn When Abstr 2.1 2.2	rences itive Systems Engineering at 20-Something: re Do We Stand? ract Introduction Why Cognitive Systems Engineering?	15 15 15
Cogn When Abstr	rences itive Systems Engineering at 20-Something: re Do We Stand? ract Introduction Why Cognitive Systems Engineering? Cognitive Systems Engineering Genotypes	11 1515151820
Cogn When Abstr 2.1 2.2	rences itive Systems Engineering at 20-Something: re Do We Stand? ract Introduction Why Cognitive Systems Engineering? Cognitive Systems Engineering Genotypes 2.3.1 CMU Genotype	15 15 18 20 21
Cogn When Abstr 2.1 2.2	rences itive Systems Engineering at 20-Something: re Do We Stand? ract Introduction Why Cognitive Systems Engineering? Cognitive Systems Engineering Genotypes 2.3.1 CMU Genotype 2.3.2 OSU Genotype	11 151518202126
Cogn When Abstr 2.1 2.2	rences itive Systems Engineering at 20-Something: re Do We Stand? ract Introduction Why Cognitive Systems Engineering? Cognitive Systems Engineering Genotypes 2.3.1 CMU Genotype 2.3.2 OSU Genotype 2.3.3 RISO Genotype	1515151820212631
Cogn When Abstr 2.1 2.2	ract Introduction Why Cognitive Systems Engineering? Cognitive Systems Engineering? Cognitive Systems Engineering Genotypes 2.3.1 CMU Genotype 2.3.2 OSU Genotype 2.3.3 RISO Genotype 2.3.4 UCSD Genotype	
Abstr 2.1 2.2 2.3	ract Introduction Why Cognitive Systems Engineering? Cognitive Systems Engineering Genotypes 2.3.1 CMU Genotype 2.3.2 OSU Genotype 2.3.3 RISO Genotype 2.3.4 UCSD Genotype 2.3.5 Conceptual Distinctions	
Cogn When Abstr 2.1 2.2	rences itive Systems Engineering at 20-Something: re Do We Stand? ract Introduction Why Cognitive Systems Engineering? Cognitive Systems Engineering Genotypes 2.3.1 CMU Genotype 2.3.2 OSU Genotype 2.3.3 RISO Genotype 2.3.4 UCSD Genotype 2.3.5 Conceptual Distinctions CSE Engineering Practices	
Abstr 2.1 2.2 2.3	ract Introduction Why Cognitive Systems Engineering? Cognitive Systems Engineering Genotypes 2.3.1 CMU Genotype 2.3.2 OSU Genotype 2.3.3 RISO Genotype 2.3.4 UCSD Genotype 2.3.5 Conceptual Distinctions	

	2.4.3 Evaluation
2.5	CSE Deployment60
	2.5.1 CTA and Other Approaches to Work Analysis 61
	2.5.2 Judgment in CSE
2.6	Cognitive Systems Engineering: Where Do We Stand? 71
Refe	rences
Disc	overing How Cognitive Systems Should Be Engineered
	Aviation Domains: A Developmental Look at Work,
	arch, and Practice 79
Abst	ract
3.1	Introduction80
3.2	Query I: What Is It?82
	3.2.1 Orientation82
	3.2.2 General Definitions
	3.2.3 What Does Cognitive Systems
	Engineering Consist Of?84
	3.2.4 Viewpoints and Converging Themes84
3.3	Query II: What Are the Formative Conditions?86
	3.3.1 Human Factors Engineering
	3.3.2 Knowledge Engineering87
3.4	Query III: What Are the Objects of Interest of CSE?88
	3.4.1 Understanding Collaboration In Context89
3.5	Query IV: What are Representative Approaches/
	Premier Examples of CSE?90
	3.5.1 Theory-Driven Examples92
	3.5.2 Method-Driven Examples96
3.6	Query V: What Has Transpired?
	3.6.1 A General View
	3.6.2 The Neonatal Stage
	3.6.3 The Toddler Stage
	3.6.4 The Formative Years
	3.6.5 The Preteens
	3.6.6 The Restless Teenager
3.7	Query VI: What Has Evolved/What Has Been Learned?108
	3.7.1 Summary
3.8	Query VII: Conclusions—What's Next?
	3.8.1 The Challenges
Refe	rences

		actice-Centered Research and Design	121
Abst	ract		121
4.1		n Pipes	
4.2		lementarity as a Strategy to Balance	
		ch and Design	123
4.3		g Target	
4.4		ronizing Parallel, Interlocking Cycles	
4.5		ance	
4.6		of Balance	
4.7		ent Roles for Human-Factors-Related Work	
4.8		lementarity and Synchronization	
4.9		owledgments and Recommended Reading	
T I	- T4	Note Design And Control of Design 41 Control	
		ediate Design Artifacts to Bridge the Gap	125
Betw	een Cogn	nitive Analysis and Cognitive Engineering	137
Abst	ract		137
5.1		uction	
		60 61 6 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	
5.2		oning a Design Thread From	
5.2	Develo	oping a Design Thread From	
5.2	Develo Cognit	tive Analysis to Decision Aiding	
5.2	Develo	tive Analysis to Decision Aiding	140
5.2	Develo Cognit 5.2.1	tive Analysis to Decision Aiding	140
5.2	Develor Cognit 5.2.1	tive Analysis to Decision Aiding	140
5.2	Develo Cognit 5.2.1	tive Analysis to Decision Aiding	140
5.2	Develor Cognit 5.2.1 5.2.2 5.2.3	tive Analysis to Decision Aiding	140 141 144 ats146
5.2	Develor Cognit 5.2.1	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requirement Linking DRs to Aiding Concepts—Developing	140 141 144 ats146 g and
5.2	Develor Cognit 5.2.1 5.2.2 5.2.3 5.2.4	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requirement Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support"	140144144 ats146 g and148
5.2	Develor Cognit 5.2.1 5.2.2 5.2.3	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requirement Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Developing Prototypes That Instantiate the Ai	140144144 ats146 g and148 ding
	Develor Cognit 5.2.1 5.2.2 5.2.3 5.2.4 5.2.5	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requiremer Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Developing Prototypes That Instantiate the Ai Concept	140144144 ats146 g and148 ding149
5.2	Develor Cognit 5.2.1 5.2.2 5.2.3 5.2.4 5.2.5 An Illu	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requiremer Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Developing Prototypes That Instantiate the Ai Concept Linking DRs to Aiding Concepts—Developing Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support"	140141 ats146 g and148 ding149
	Develor Cognit 5.2.1 5.2.2 5.2.3 5.2.4 5.2.5 An Illu Comm	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requirement Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Developing Prototypes That Instantiate the Ai Concept Conc	140141 ats146 g and148 ding149
	Develor Cognit 5.2.1 5.2.2 5.2.3 5.2.4 5.2.5 An Illu Comm 5.3.1	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requirement Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Developing Prototypes That Instantiate the Air Concept	140144 ats146 g and148 ding149 ag150151
	Develor Cognit 5.2.1 5.2.2 5.2.3 5.2.4 5.2.5 An Illu Comm 5.3.1 5.3.2	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requirement Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Developing Prototypes That Instantiate the Ai Concept Linking Case: An Ecological Interface Supporting Linking Drs to Aiding Concepts—Developing Documenting a "Model of Support" Linking Drs to Aiding Concepts—Linking Prototypes That Instantiate the Ai Concept Linking Case: An Ecological Interface Supporting Linking Case: An Ecological Inte	140144146148 ding149 ng150151
	Develor Cognit 5.2.1 5.2.2 5.2.3 5.2.4 5.2.5 An Illu Comm 5.3.1 5.3.2 5.3.3	tive Analysis to Decision Aiding Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requirement Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Developing Prototypes That Instantiate the Air Concept Lustrative Case: An Ecological Interface Supporting and Decision Making Functional Abstraction Hierarchy (FAH) Decision Requirements Supporting Information Requirements	140144144148148149150151154
	Develor Cognit 5.2.1 5.2.2 5.2.3 5.2.4 5.2.5 An Illu Comm 5.3.1 5.3.2 5.3.3 5.3.4	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requiremer Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Developing Prototypes That Instantiate the Ai Concept Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking Drs to Aiding Concepts—Developing Documenting a "Model of Support" Linking Drs to Aiding Concepts—Developing Documenting a "Model of Support" Linking Drs to Aiding Concepts—Developing Documenting Abstraction Hierarchy (FAH) Linking Drs to Aiding Concepts— Linking Drs to Aiding Concepts— Linking Drs to Aiding Concepts—Developing Documenting A Function Making Functional Abstraction Hierarchy (FAH) Linking Drs to Aiding Concepts— Linking Drs to Aiding Concepts—Developing Documenting A Functional Aiding Concepts— Linking Drs to Aiding Concepts—Developing Documenting A Functional Aiding Concepts—Developing Concepts—Developing Concepts—	140144146148 ding149 ng150154
	Develor Cognit 5.2.1 5.2.2 5.2.3 5.2.4 5.2.5 An Illu Comm 5.3.1 5.3.2 5.3.3	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requiremer Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Developing Prototypes That Instantiate the Ai Concept Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting Abstraction Hierarchy (FAH) Linking DRs to Aiding Concepts—Linking Prototype of	140141144148149149151154155
5.3	Develor Cognit 5.2.1 5.2.2 5.2.3 5.2.4 5.2.5 An Illu Comm 5.3.1 5.3.2 5.3.3 5.3.4 5.3.5	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision- Making—Identifying Information Requirement Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Developing Prototypes That Instantiate the Air Concept Lustrative Case: An Ecological Interface Supporting and Decision Making Functional Abstraction Hierarchy (FAH) Decision Requirements Supporting Information Requirements Display Task Description Rapid Prototype of "Choose Combat Power" Display	140141 ats146 g and148 ding149 ng154154154
	Develor Cognit 5.2.1 5.2.2 5.2.3 5.2.4 5.2.5 An Illu Comm 5.3.1 5.3.2 5.3.3 5.3.4 5.3.5 Discus	Representing the Way the World Works— Building a Functional Abstraction Hierarchy Modeling Cognitive Demands—Deriving DRs Capturing the Means for Effective Decision— Making—Identifying Information Requiremer Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Developing Prototypes That Instantiate the Ai Concept Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting a "Model of Support" Linking DRs to Aiding Concepts—Developing Documenting Abstraction Hierarchy (FAH) Linking DRs to Aiding Concepts—Linking Prototype of	140141 ats144 ats148 ding149 ag150154154156162

6 Cognitive Work Analysis for Air Defense Applications in Australia 169

		160
6.1	_	ound to CWA
	6.1.1	Introduction
	6.1.2	Work Domain Analysis
	6.1.3	Control Task Analysis
	6.1.4	Strategies Analysis
	6.1.5	Socio-Organizational Analysis
	6.1.6	Worker Competencies Analysis
6.2		and the System Life-Cycle
	6.2.1	Requirements
	6.2.2	Specification
	6.2.3	Design
	6.2.4	Simulation
	6.2.5	Evaluation of Designs
	6.2.6	Implementation
	6.2.7	Test
	6.2.8	Operator Selection
	6.2.9	Operator Training
	6.2.10	Routine, Nonroutine, and Maintenance Activity .178
	6.2.11	Research (HF Studies)
	6.2.12	Upgrades
	6.2.13	System Retirement
	6.2.14	Examples of CWA in Context
6.3		tion of Designs
6.4	Analys	is of Human-System Integration
	6.4.1	AEW&C Activity Context
	6.4.2	AEW&C Control Tasks
	6.4.3	AEW&C Human-System Integration
6.5	Trainin	g-System Design
	6.5.1	Training Objectives and Design Objectives
	6.5.2	Measures of Effectiveness and Data Collection191
	6.5.3	Basic Training Functions and Scenario Generation 193
	6.5.4	Physical Functions
	6.5.5	Physical Context and Physical Attributes194
6.6	Inform	ation Work Spaces
6.7	Conclu	sions

7	Analyzing the Cognitive System From a Perceptual Control Theory Point Of View 201			201
	Abstr	act		201
	7.1		uction	
	7.2		n Systems Analysis	
		7.2.1	Structured Analysis Techniques	
		7.2.2	Domains of Analysis	
		7.2.3	Reliability of Human Systems Analyses	
	7.3		otual Control Theory	
	7.5	7.3.1	Information Processing Models and PCT	
	7.4		Systems Analysis	
	,	7.4.1	· ·	
		7.4.2	Analyzing the Cognitive and	217
		7.1.2	Perceptual Components	219
	7.5	Analys	ses Emerging From the PCT Approach	
	7.5	7.5.1	Stability Analysis	
		7.5.2	Support to Higher-Level Goals	
	7.6		cation of PCT Systems Analysis	
	7.0	7.6.1	Land Forces Command System	
		7.6.2	Intelligent Adaptive Interfaces	
		7.6.3	Two Views	
		7.6.4	The Notion of Plans	
		7.6.5	The Nature of Hierarchies	
		7.6.6	Hierarchies and Plans	
		7.6.7	Hierarchies Revisited	
		7.6.8	Final Thoughts on Shared Concepts for	230
		7.0.0	Intelligent Adaptive Interfaces	237
	7.7	Discus	ssion	
	7.8		ary	
	ICICIO	ciices .		240
8	Cogni	tive Coc	ekpit Engineering: Coupling Functional State	
Ü			Task Knowledge Management, and Decision	
			ontext-Sensitive Aiding	253
	Abstr	act		254
	8.1	Introd	uction	254
		8.1.1	Cognitive Design Requirements	254
		8.1.2	Background—The Development of Intelligent	
			Pilot-Aiding Systems	257
		8.1.3	Cognitive Systems Engineering Challenges—	
			Supporting Adaptiveness	259

	8.2	The Cognitive Cockpit
		3.2.1 Assisting Cognitive Work
		3.2.3 Functional Integration and Cognitive Control267
		3.2.4 Functional Architecture—
		Agents, Communication, and Tasks273
	8.3	Monitoring the Pilot—Cognition Monitor
		3.3.1 COGMON Functions—Pilot State Assessment275
		3.3.2 COGMON Measures
		3.3.3 COGMON Implementation
	8.4	Monitoring the Environment—
		Situation Assessor Support System
		3.4.1 The Development of Knowledge-Based Systems .281
		3.4.2 SASS Functions—Situation Assessment and
		Tactical-Decision Making
		3.4.3 SASS Methodology
		3.4.4 SASS Implementation
	8.5.	Monitoring the Mission Plan and Configuring the
		Cockpit—Tasking Interface Manager
		3.5.1 TIM Functions—Task, Timeline, Interface, and
		Automation Management
		3.5.2 TIM Implementation
	8.6	Prototyping, Simulation, and Testing Intelligent Aiding293
		3.6.1 COGSIM Functions—Specification, Analysis,
		Development, and Test
		3.6.2 COGSIM Methodology
		3.6.3 COGSIM Implementation
		3.6.4 COGSIM Demonstration and Test300
	8.7	Conclusions
	Refere	ces
9		Cognitive Systems Engineering: Assessing User Affect and
	Belief	tates to Implement Adaptive Pilot-Vehicle Interaction 315
	Abstra	t
	9.1	ntroduction
	9.2	Affective and Belief States: Effects on Performance and
		Assessment
		2.2.1 Effects of Affective States on Performance320
		0.2.2 Assessment of Affective States
		0.2.3 Effect of Belief States on Performance325
	9.3	Related Work in Affect and Belief Assessment and
		Adaptation
	9.4	ABAIS Adaptive Methodology and System Architecture330
xxi		

Subject In	ndex		385
Author In	dex		371
Acronyms	5		367
Refere	ences		359
9.11		wledgements	
	9.10.3	Future Work	
		Conclusions	
	9.10.1	Summary	354
9.10	Summa	ary, Conclusions, and Future Work	354
9.9		stration of ABAIS System Performance	
	9.8.2	GUI Adaptation	349
	9.8.1	Strategy Selection	349
9.8	Adapta	-	
	9.7.2	Affect and Belief State Impact Prediction	348
	9.7.1	User Affect and Belief State Assessment	342
9.7	User St	tate Assessment and Behavior Prediction	342
		Development	337
	9.6.2	Use of CAPTA to Support the ABAIS Architect	
	9.6.1	Description of the CAPTA Process	
9.6	Cogniti	ive, Affective, Personality Task Analysis (CAPTA)	
	9.5.3	Summary of Demonstration Task Events	
	9.5.2	Human Context	
	9.5.1	Task Context	
9.5	ABAIS	Demonstration Task: Fighter Pilot "Sweep" Task	
	9.4.2	ABAIS System Architecture	
	9.4.1	ABAIS Adaptive Methodology	330

List of Figures

Figure 1.1:	Impact of automation on increasing mental distance
	between operator input and system output
Figure 1.2:	Examples of rules to specify the relationship between
	the pilot and pilot's associate (PA)
Figure 1.3:	Adaptive UCAV system diagram
Figure 2.1:	Three aspects of the state of development of
	cognitive systems engineering
Figure 2.2:	Naming convention to identify different strains or
	genotypes of cognitive systems engineering
Figure 2.3:	The cognitive triad model of work-in-context
Figure 2.4:	Multiple sources of cognitive demand29
Figure 2.5:	The abstraction hierarchy
Figure 2.6:	A notional abstraction decomposition space for an
	enroute air traffic control work domain
Figure 2.7:	The decision ladder modeling tool used to represent
	work activity in information processing terms37
Figure 2.8:	The seven-stage model of activity
Figure 2.9:	Human work conceptualized from three
	different perspectives: An agent view, a task view,
	or a domain view
Figure 2.10:	The CACSE conceptual representation of cognitive
	engineering as a human-centered development
	process that may be integrated with a software
	engineering development process
Figure 2.11:	An example of a hierarchal task analysis
	representation for a volunteer scheduling system 62
Figure 2.12:	A partial GOMS of the Atropos system using the
	GLEAN 3 GOMS formalism
Figure 2.13:	An abstraction hierarchy model of the student
	volunteer scheduling work domain
Figure 2.14:	A structural means-end relation embedded in an
	AH representation
Figure 3.1:	Capturing cognitive systems engineering
Figure 3.2:	A general framework of cognitive systems engineering98
Figure 4.1:	A practice-centered approach to research
Figure 4.2:	Discovering patterns in cognition at work
Figure 4.3:	Leveraging research to generate useful design concepts. 125
Figure 4.4:	The envisioned world problem:
	A moving target for design

Figure 4.5:	Mis-synchronized cycles
Figure 4.6: Figure 4.7:	The engine of innovation: Balanced cycles
1 18010 1.7.	trial and error
Figure 5.1:	A sequence of analysis and design steps creates a
C	continuous design thread that starts with a
	representation of domain concepts and relationships
	through development of decision support requirements
	to creation of visualization and aiding concepts and
	rapid prototypes with which to explore the design
	concepts
Figure 5.2:	A sample goal-means decomposition from Woods and
	Hollnagel (1987) for one port (primary-system
	thermodynamics) of a nuclear power plant144
Figure 5.3:	Functional abstraction hierarchy of military
	command and control with the "Apply Military
	(Combat) Power" portion highlighted
Figure 5.4:	Geographic map providing the scenario context for the
	"choose combat power" visualization
Figure 5.5:	JOE visualization showing combat power of Red and
	Blue forces at the time that the 2nd and 4th Blue
	battalions and 5th Red battalion reach the
F: 5.6	"choke point" south of the Burke bridge
Figure 5.6:	Updated JOE display reflecting the changes in relative
F' (1	combat power based on additional units selected160
Figure 6.1:	Five general areas of constraints (boxes) work
	together to shape possible and effective action
Eigung 6 2.	trajectories (arrows in center area)
Figure 6.2:	Five phases of CWA with iconic representations of
Figure 6.3:	their most familiar analytic products
riguie 0.3.	life-cycle of a complex sociotechnical system175
Figure 6.4:	(a) A global view of the AEW&C abstraction hierarchy.
riguie 0.4.	(b) A sample of functions from each layer of the
	AEW&C abstraction hierarchy
Figure 6.5:	Structure of the group responsible for evaluating
rigure 0.5.	AEW&C designs
Figure 6.6:	The activity context for AEW&C
Figure 6.7:	Some of the control tasks for the surveillance
1 15010 0.7.	activity of AEW&C with connections to aspects of
	the underlying work domain analysis
Figure 6.8:	Decision ladders linked to show human-system
8012 0.0.	integration
xxviii	

Figure 6.9:	Connection between the functional structure of a
	work domain, training needs, and the functional
	requirements of training systems
Figure 6.10:	The abstraction hierarchy offers a means for tracing
	the impact of various design decisions on training190
Figure 6.11:	(a) A global view of the F/A–18 abstraction hierarchy.
	(b) A sample of functions from each layer of the
	F/A–18 abstraction hierarchy
Figure 6.12:	A set of tools used for knowledge acquisition and
	knowledge representation in each phase of a cognitive
	work analysis for identifying the design-relevant
	properties of an information-action workspace 195
Figure 6.13:	A typology of display formats for different levels of
	abstraction
Figure 7.1:	Relationship between the systems engineering
	(in dark gray) and human engineering processes
	(in light gray)
Figure 7.2:	The Perceptual Control Theory model
Figure 7.3:	Multiple agents interacting through their influence
	on shared environmental variables
Figure 7.4:	A framework for cognitive work analysis239
Figure 8.1:	Cognitive engineering methods
Figure 8.2:	Relationship between system adaptiveness,
	human workload, and predictability
Figure 8.3:	Initial conceptual prototype for the DERA
	cognitive cockpit
Figure 8.4:	Offensive air functions
Figure 8.5:	Task net of decision making
Figure 8.6:	Strategy for aiding skill-, rule-, and knowledge-based
	behavior
Figure 8.7:	Decision ladders for control task analysis
Figure 8.8:	COGPIT agents architecture
Figure 8.9:	COGPIT agents, processes, and tasks
Figure 8.10:	COGMON structure
Figure 8.11:	The CommonKADS models
Figure 8.12:	SASS replanning task process
Figure 8.13:	Flow of information across functions289
Figure 8.14:	General architecture for tasking interfaces
Figure 8.15:	Prototype tasking interface GUI
Figure 8.16:	Structure of the COGPIT analytical and test work294
Figure 8.17:	Generic format of initial decision-aiding taxonomy 296
Figure 9.1:	ABAIS system architecture

Figure 9.2:	High-level diagram of key demonstration
	task components
Figure 9.3:	Summary of GUI/DSS adaptation strategies
Figure 9.4:	Example of an affect state transition diagram
	resulting from cognitive-dynamic behavior analysis 342
Figure 9.5:	Sources of information for deriving pilot's
	affective state
Figure 9.6:	Frames 1 and 2 of the demonstration scenario:
	No adaptation occurs
Figure 9.7:	Frame 5 of the demonstration scenario:
	Adaptation occurs to enhance visibility and
	status of ambiguous radar returns
Figure 9.8:	Frame 9 of the demonstration scenario:
	Adaptation occurs to redirect attention and
	enhance visibility of incoming data to
	prevent fratricide

List of Tables

Table 3.1:	Continuing Objectives82
Table 5.1:	Template of Typied Decision Types and
	Associated Knowledge Acquisition Questions
Table 5.2:	DRs Associated With the "Choose Combat Power"
	Visualization Concept
Table 5.3:	Supporting Information Requirements
	Associated With the "Choose Combat Power"
	Decision Requirement
Table 5.4:	Display Task Description for the
	"Choose Combat Power" Display
Table 5.5:	Mapping of Graphical Elements to DRs for the
	"Choose Combat Power" Display
Table 7.1:	Hierarchical Goal Analysis Four Levels Deep218
Table 7.2:	A Template for Analyzing the Cognitive and
	Perceptual Aspects of a PCT Loop
Table 7.3:	Pick Lists for Cognitive/Perceptual Categories
	Describing Goal-Directed Human Activites
Table 7.4:	Template for Analyzing Non-Intelligent (Machine)
	System Components
Table 7.5:	Illustration of a Completed Template for an Activity
	Involving Both Internal and External Variables
Table 7.6:	Illustration of a Completed Template for an
	Activity Involving Internal Only
Table 7.7:	Stability Analysis
Table 7.8:	Analysis of the Upward Flow of Information in the
	System (Support to Higher-Level Goals)
Table 7.9:	Classification of Goal Relationships
Table 7.10:	Some Loose Equivalencies Between Procedures
	Used in MFTA, CWA, and PCT Systems Analysis 242
Table 8.1:	Prioritized Areas of SASS Support and Assessed
	Case of Supply
Table 8.2:	Summarized COGPIT Functional Decomposition 298
Table 8.3:	Baseline Cockpit Interface Technologies
Table 8.4:	PACT System for Pilot Authorization of
	Control of Tasks
Table 8.5:	Basic Experimental Test Design
Table 8.6:	Summary of COGPIT Engineering Methods,
	Tools, and Techniques

Table 9.1:	Effect of Emotion and Personality Traits on Cognition:
	Examples of Empirical Findings
Table 9.2:	Summary of Possible Affective and Belief State
	Influences on Pilot Behavior
Table 9.3:	Relationship of CAPTA to ABAIS Architecture
	Components
Table 9.4:	Examples of Pilot Cues, Situations, and Decisions 339
Table 9.5:	Example Rules Predicting Impact of Anxiety on
	Performance
Table 9.6:	Examples of Static Factors Used During
	User State Assessment
Table 9.7:	Examples of Rules for Compensatory
	Strategies Selection
Table 9.8:	Pilot Information Preference Profile: Categories of
	Information and Related GUI Modification Options353